

Clay Crucible Catan

A no-dice variant of Klaus Teuber's Settlers of Catan, designed by Michael Iachini of Clay Crucible Games.

Setup: Set up Settlers of Catan as usual, except randomly distribute the 18 numbers below on the non-desert hexes instead of using the standard numbers. If all 3 copies of a number border the same point, replace one of them.

Give each player a set of Ace through 7 playing cards of a single suit.

Play: On your turn, instead of rolling dice, choose and play one of your number cards and leave it face-up on the table. Whatever hexes contain that number will pay resources (just as they would when their number was rolled in normal Settlers). These cards remain on the table, not back in your hand.

Ace: When you play Ace, take your other cards back into your hand, and treat this exactly as rolling a 7 in regular Settlers (players with 8 or more resource cards discard half, move the Knight, steal a card). The Ace remains on the table until you play a different card next round, at which point it returns to your hand (you cannot play Ace in back to back rounds).

Note: You can negotiate over which card to play and the resources that will result, but these negotiations are non-binding. And the Monopoly card is strong!

2	3	4	5	6	7
2	3	4	5	6	7
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